



Las Vegas Invitational RULES & REGULATIONS

Please note: Grade-specific exceptions presented here apply to the tournament brackets which are based on the prior school year.

I. Rosters

- A. Rosters are to be the regular league rosters from CYC, CBO, JAO, SEYO, or NAU. Any additions to the regular league roster must be from one of the named leagues and must receive prior approval from the Hollywood Dodgers Tournament Committee. All additions and deletions must be submitted on the "Roster Change Form" which is available on the Hollywood Dodger web site at www.hollywooddodgers.com. Player additions will only be considered to allow a maximum of 8 players on the team roster. No additions to the roster will be allowed during the tournament.
- B. Only players who have **signed** Tournament Waiver & Photo Release Forms through the TeamSnap Player Registration form will be allowed to participate. Each team is responsible for its own insurance coverage.
- C. Players may only play for one team during the tournament.
- D. Men's Divisions
 - 1. Picture IDs may be checked for the Men's divisions.
 - 2. No AA players are allowed.
 - 3. NAU player eligibility rules apply.

II. Equipment

- A. Uniforms - Teams must have both light (home team) and dark (away team) uniforms with numbers on the front and back. A technical foul (two freethrows) will be issued for each infraction.
- B. Basketballs
 - 1. The 2nd grade girls division will use a youth #5 (27") basketball, 2nd – 4th grade boys and all other girls divisions will use a women's (28.5") basketball, and all other divisions will use a regulation (29.5") men's basketball.
 - 2. The best available basketball at the time of the game will be used as the game ball. Final determination will be made by the officials.

III. Playing Rules

Unless otherwise specified, all games will be played under CYC (boys divisions), JAO (girls divisions) and NAU (adult divisions) rules for the upcoming fall/winter or spring (Prep) season.

- A. Teams must be ready to play as scheduled. **Games could be scheduled as early as 8:00 am on Saturday and Sunday.** A 10-minute grace period will be allowed. **Teams may begin playing with four players but must have a minimum of 5 players by half time.**
- B. No shot clocks will be used.
- C. 3-point shots will be allowed in all divisions where the court is permanently marked.
- D. Playing Time
 - 1. Each game will be comprised of two twenty-minute running-time halves.
 - 2. The last 15-seconds of the first half will be played as stop-time. The last two minutes of the second half will be played as stop-time, provided the difference in scores is less than 15 points at the two-minute mark. (Once stop-time begins, it continues that way for the remainder of regulation play regardless of any subsequent point spread changes.)
 - 3. Players are required to play in each half. Non-compliance will result in game forfeiture.
- E. Overtime
 - 1. Overtime will begin immediately after the end of regulation play, will be 2-minutes long, and will be played as stop-time, beginning with a jump ball.
 - 2. If the score is still tied after overtime, then sudden death will begin with a jump ball, and the team scoring first will be declared the winner of the contest.
- F. Time-Outs
 - 1. Two full (1-minute) and two 30-second time-outs will be allowed per game per team with no carry-overs into overtime.
 - 2. One 30-second time-out will be granted for the overtime period; no time-outs will be granted for the sudden death period.

- G. Free throws
 - 1. 2nd grade – bottom of free throw circle; player placement along the lane will be adjusted accordingly.
 - 2. 3rd grade through adult - regulation free throw line; only 3rd grade boys and 3rd and 4th grade girls may cross over the line.
- H. Player/Team Conduct- No trash talking, taunting, or fighting will be tolerated. Penalties for such offenses are as follows:
 - 1. Trash talking/taunting
 - a. 1st offense – warning
 - b. 2nd offense – technical foul (opponent gets 2 freethrows & possession of the ball)
 - c. 3rd offense – 2nd technical foul and player ejection from the current game and the next subsequent game
 - 2. Fighting (**including thrown punches or the intent to throw punches**) and bench clearings may result in player and team expulsion from the tournament and rejection from future Hollywood Dodgers tournaments as determined by the Tournament Committee.
 - 3. Any team disqualified for misconduct will not be eligible for any team awards.
 - 4. Players who are part of the tournament are expected to behave in a responsible and sportsmanlike manner on and off the court, which includes the hotels and other public locations in and around the city of Las Vegas.
 - 5. Players who receive any combination of 2 technical and/or 2 flagrant fouls may be expelled from the tournament and banned from future Hollywood Dodger tournaments as determined by the Tournament Committee.
- I. Coach/Spectator Conduct
 - 1. It is expected that spectators and coaches will demonstrate good sportsmanship and will refrain from any trash talking, taunting, fighting, etc. Coaches are responsible for the conduct of their spectators.
 - 2. Coaches who receive 2 technical fouls or an ejection from a game may cause the team to forfeit that game at the Tournament Committee's discretion and will be expelled for the remainder of the tournament.
 - 3. Scorekeepers and/or gym monitors have the authority to disqualify teams.

IV. 2nd–3rd Grade Boys and 2nd–4th Grade Girls Divisions

- A. No backcourt press will be permitted. Two warnings will be given, and any violation beyond that will be charged with a technical foul. **3rd grade boys' exception:** Backcourt press will be allowed in the last two minutes of the game, if the point spread is less than 16 points.
- B. The 10-second back court rule applies. If time out is called in the back court, the ball may be inbounded into the back court, but the 10-second count will resume from the point of the time out when play resumes.
- C. A special freethrow substitution rule will apply. Substitutes will be allowed to enter before the first shot of a shooting or two-shot foul. No one will be allowed to enter before the second shot.
- D. Scores will not be posted for 2nd grade divisions—*all teams are winners.*

V. General Rules

- A. Antagonistic behavior and fighting will not be tolerated from any participants or spectators. This rule applies at the playing locations, hotels, and any other locations for the duration of the tournament. Assessments and penalties will be determined by the Tournament Committee.
- B. No refreshments will be provided.
- C. No food or drinks (except water for players) will be allowed in the gym. Please abide by any facility-specific rules.
- D. Use of any tobacco or nicotine products and alcoholic beverages is strictly forbidden at all gym facilities and grounds and will result in immediate tournament suspension and/or removal of the violator from the premises.
- E. Every team must have a responsible adult representative on the bench throughout each game.
- F. 1st place awards will be given in all divisions beginning with the 3rd grade. A maximum of ten awards will be presented per team. Additional prizes may be purchased while supply lasts (contact Gym Monitor to make arrangements).
- G. For ties, refer to the document '*Championship Tie Breakers*'.
- H. The Hollywood Dodgers Tournament Committee will review and rule on all special circumstances.
- I. All teams are responsible for knowing and abiding by the rules of the tournament.